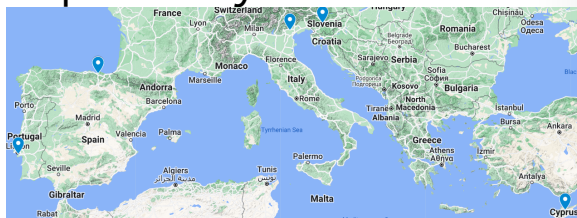




CLIMA-VERSE will develop an ecological curriculum based on GreenComp to create environmental scenarios in the Metaverse, always with the main objective of promoting ecological education, which will allow for greater climate responsibility.



Project 2024-1-SI01-KA220-SCH-000248238



## DESCRIPTION

The project "CLIMA-VERSE" aims to enhance formal education's capacity to integrate the Metaverse into teaching, focusing on developing key sustainable development competencies among students. In response to the disruptions caused by the pandemic, which highlighted the inadequacies of traditional educational models, the project seeks to leverage technology to improve the learning experience. By 2026, it is anticipated that 25% of the population will engage with the Metaverse daily, making it a crucial area for educational development.

## DESCRIPTION

Educators will receive specialized training and materials to effectively utilize this curriculum, and their feedback will be used to refine the project outcomes. Ultimately, CLIMA-VERSE aims to produce a replicable curriculum for secondary schools, guidelines for educators and students, and enhance the overall educational experience through innovative digital tools.



# PARTNERS

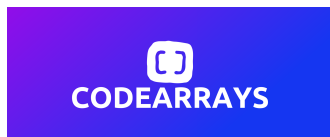
Strokovni izobraževalni center Ljubljana  
SLOVENIA



UPTO EARTH  
ITALY



CODEARRAYS  
CYPRUS



Politeknika Ikastegia Txorierri S. Coop  
SPAIN



Escola Secundária Dr. José Afonso  
PORTUGAL



# PROJECT GOALS



- ★ Integration of Sustainability in Education
- ★ Development of Key Competences
- ★ Training for Educators
- ★ Creation of a Virtual Curriculum
- ★ Awareness and Engagement



Co-funded by  
the European Union

# CONTACTS



**Website:**

[www.climaverse-project.eu/](http://www.climaverse-project.eu/)



**Facebook:**

[www.facebook.com/profile.php?id=61567083511472](https://www.facebook.com/profile.php?id=61567083511472)



**Instagram:**

[www.instagram.com/climaverseproject/](https://www.instagram.com/climaverseproject/)

